

## **Aristocrat Games Announces Kickstarter Campaign for the Sound Cypher, a Card Game for Music Lovers**

Playing games with friends and family is one of the best ways to bond. Now, with the introduction of The Sound Cypher music card games, playing and listening to music will never be the same again

**Atlanta, Georgia:** Music is a universal language that is ever present in our lives. It speaks to our emotions, helps us to express our feelings, and can make us reflect on the past and relive old memories. To make listening to and sharing music more fun, Aristocrat Games is launching a kickstarter project for 'The Sound Cypher'.

The Sound Cypher is a card game that takes everything we love about music and mixes it with a little friendly competition. The game challenges players to a musical battle of wits as they compete for the best song in over 200 different categories.

The Sound Cypher can be played with 3 - 10 people and requires the cards, access to music, and an audio/video source. Players start the game by picking a card and song. While the song plays, players can give context to their vote or lobby for why their song is the best song of the round. At the end of the round voting commences. The player with the most votes in each round wins.

To learn more about The Sound Cypher, please visit their [website](#).

The Sound Cypher is a game that was developed out of a love for good music. In its infancy, the game started off as a light hearted rivalry between two people to see who had deeper music knowledge and better taste. Over time the rivalry evolved into a living room game shared amongst friends & family. Now, it's coming out as a card game that people of all ages can enjoy.

There are three editions ready for release including the Open format edition, R&B/Soul edition, and the Hip-Hop edition. No matter the age or music preference of the players, The Sound Cypher is easy to play and fun for everyone in the room!

To start the game, the first player picks a card from the deck then reads it out loud. They then have 90 seconds to play their first song. The second player has up to 2 minutes or until the end of the second verse to play their song, and so on.

Voting is done in one of two ways. Players can vote for their favorite song by placing a card in the designated area at the end of each round; the player with the most votes wins. Live voting can also be employed via the audience as the game is in progress. At the end of any voting option, the best song wins.

[The Sound Cypher has rules](#) that must be adhered to be eligible to win each round. Some of the rules include:

- No use of search engines or online sources
- Song played after time limit not eligible to win
- All songs get to play for at least 1 minute
- Players can only vote for themselves once
- Ties are settled by the greatest number of YouTube views

- Artists can only be used once per round
- Songs can only be used once per game
- The card dictates the type of music for each round

Also, Aristocrat Games will be introducing the Cypher Cast by Topelo. The Cypher Cast is a Wi-Fi Streaming and AirPlay device that supports Android, iOS, MacOS, and Windows devices. It's the easiest way for users to stream all The Sound Cypher excitement directly to their TV.

So, whether you're 7 or 70, a casual music listener or a die hard music fan, a group of complete strangers or old friends The Sound Cypher is a great way for everyone to enjoy music in a way they never imagined. After playing The Sound Cypher you'll never listen to music the same way again!

For more information, please contact us at [thesoundcypher@gmail.com](mailto:thesoundcypher@gmail.com), +1.404.585.0233 or visit us online at [www.thesoundcypher.com](http://www.thesoundcypher.com).

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